Distributed postgres. DTM, MultiMaster

Stas Kelvich, github.com/kelvich





Research about distributed postgres in PgPro

- Distributed Transaction Manager;
- Multimaster replication.



Distributed transaction manager is a communication protocol along with specific algorithm that allows to create multi-node transactions with proper isolation.

Can be used with:

- app-based sharding;
- postgres_fdw;
- pg_shard;
- multimaster.



Small example. Imagine following architechture: shard1: local table t shard2: local table t nodeX: CREATE FOREIGN TABLE t_fdw1() inherits (t) server shard1 options(table_name t) CREATE FOREIGN TABLE t_fdw2() inherits (t) server shard2 options(table_name t)



Two threads with transactions:

```
begin;
update t set v = v - 1 where u=\%d;
update t set v = v + 1 where u=\%d;
commit;
```

select sum(v) from t;



Without dtm extension:

> cd xtmbench

> make

```
> ./xtmbench -c host=192.168.99.100 user=xtm-n 300
10000 accounts inserted
Total=-1
```

Total=0

Total=1

Total=0

Total=1

... 3300 tx finished.



$shared_preload_libraries = pg_tsdtm$

CREATE EXTENSION pg_tsdtm;

> cd xtmbench

> make

> ./xtmbench -c host=192.168.99.100 user=xtm-n 300
10000 accounts inserted
3300 tx finished.

>



Multimaster

Our implementation:

- Built on top of pg_logical;
- Make use of tsDTM;
- Pool of workers for tx replay;
- Raft-based storage for dealing with failures and distributed deadlock detection.



Multimaster

Our implementation:

- Approximately half of a speed of standalone postgres;
- Same speed for reads;
- Deals with nodes autorecovery;
- Deals with network partitions (debugging right now).
- Can work as an extension (if community accept XTM API in core).